# ANTISPAM & MACHINE LEARNING AT LOVOO

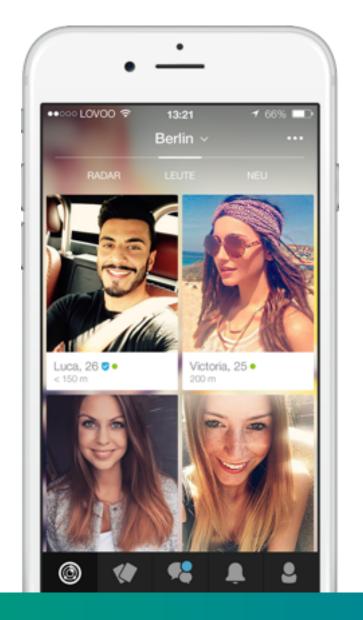
### **AGENDA**

**SPAM AT LOVOO** 

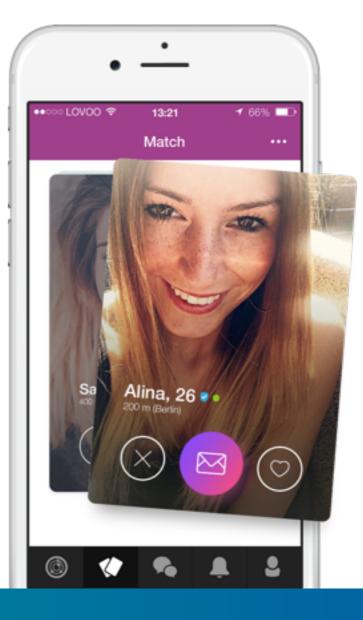
**ANTISPAM** 

**INSIGHTS** 

## **ABOUT LOVOO**







### WHAT IS SPAM?

**UNAUTHORIZED** 

UNSOLICITED & DISRUPTING

**ADVERTISEMENT** 

**GOAL IS TO GENERATE** revenue/views/any sort of profit



### WHY DOES SPAM SUCK?

Due to the nature of our service, many spammers disguise themselves as **real users**. They use **genuine images and descriptions** in their profiles to convince our users into believing they are **real**.



### **NEGATIVE EFFECTS**

DAMAGE THE IMAGE OF THE PRODUCT

**DISTRACT OUR CUSTOMER SUPPORT** 

MAKE OUR USERS SAD SO, THEY QUIT THE PLATFORM



## **HOW DOES A SPAMMER\* BEHAVE**

#### **USE PICTURE OF ATTRACTIVE PEOPLE**

(artists, Instagram, ...)





Spam ad





Blackmail Prostitution

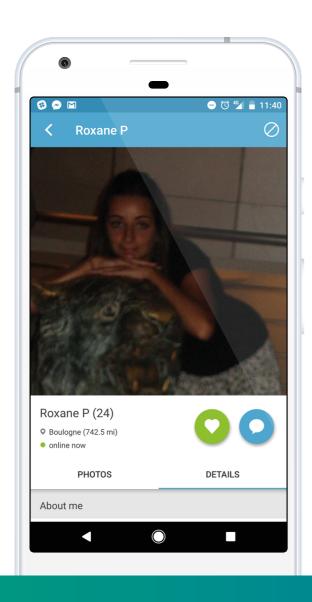
### WRITE AN ADVERTISEMENT IN THEIR STATUS



Vote!

\*bots

### **SPAMMER PROFILES**





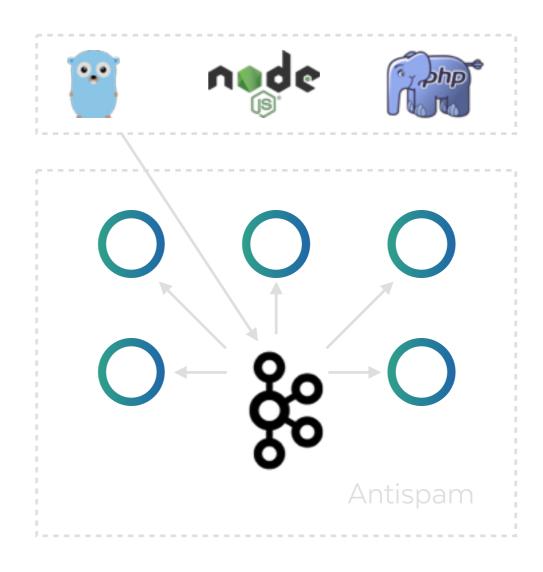


### **ANTISPAM**

**EVENT-BASED SYSTEM** 

IT COMMUNICATES
THROUGH KAFKA TOPICS

**REAL-TIME PROCESSING** 



### **PILLARS OF ANTISPAM**

### NON MACHINE LEARNING BASED

Rule Based System
Community



#### MACHINE LEARNING BASED

Activity Based Model

Report Clustering

**Entity Reputation** 

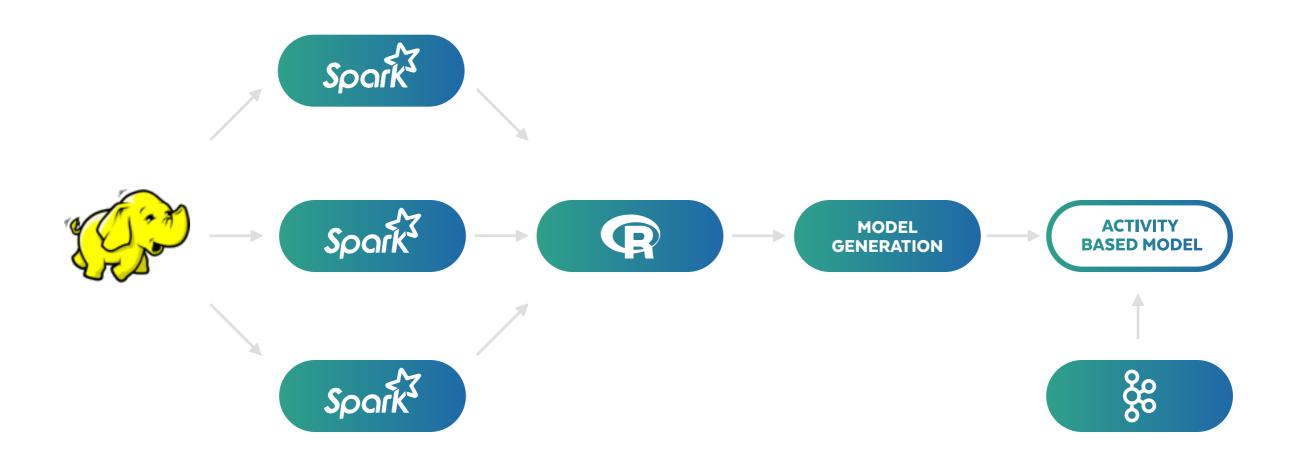


## **ACTIVITY BASED MODEL** SUPERVISED LEARNING APPROACH RANDOM FOREST OF 800 TREES CLASSIFIES A USER INTO A **SPAMMER** OR **HAMMER** MODEL USES OVER 30 FEATURES RELATED TO THE HOW THE USER BEHAVES SOME OF THE VALUES OF THESE FEATURES ARE THE ABSOLUTE NUMBER OF EXECUTION OF A CERTAIN EVENT, AND OTHERS ARE THE PROPORTION OF AN **EVENT WITH RESPECT TO OTHERS**

### **EXAMPLE OF FEATURES**

userid	messages_bloc ked	was_blocked	today_logged_in	
Α	0.16	0.0	2	
В	0.5	0.023	1	
С				
D				

### **SYSTEM PIPELINE**



### REPORT CLUSTERING

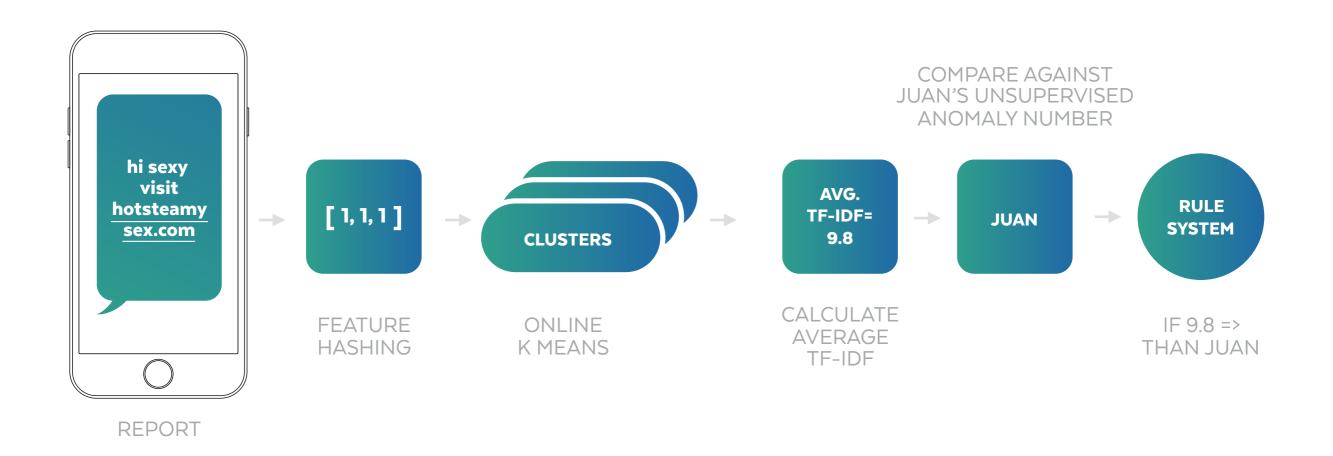
**UNSUPERVISED LEARNING** 

**ONLINE VERSION OF K-MEANS** 

ITS MAIN PURPOSE IS TO DETECT AND COMBAT SPAM WAVES

CREATE DYNAMIC RULES FOR THE RULE SYSTEM BASED ON CONTENT REPORTED BY THE USERS

### REPORT CLUSTERING



### **ENTITY REPUTATION**

**SUPERVISED LEARNING** 

**RANDOM FOREST** 

CLASSIFIES A USER INTO EITHER A SPAMMER OR HAMMER

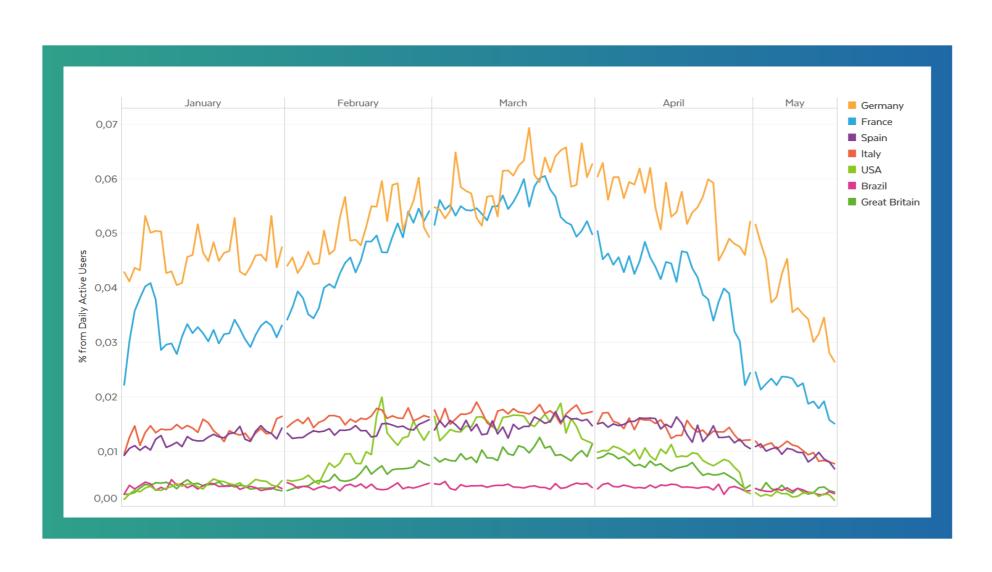
### **ENTITIES**

ENTITY = RESOURCES OR SYSTEMS A USER USES
TO COMMUNICATE TO THE PLATFORM

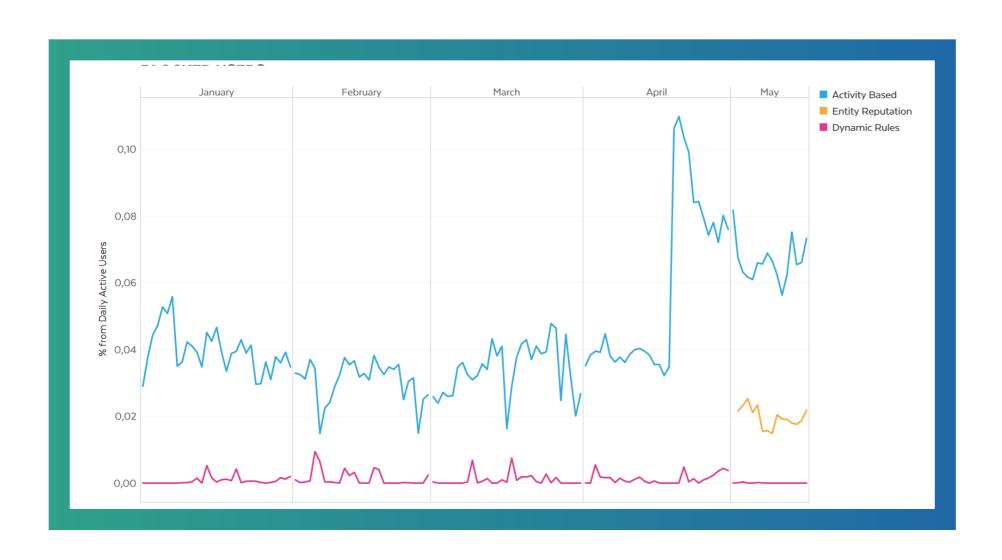




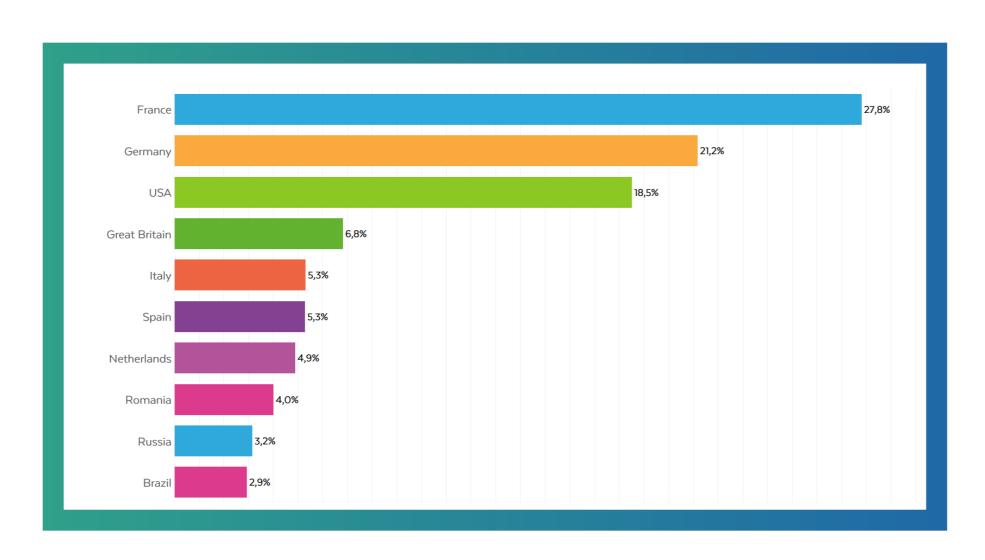
### REPORTED USERS ACROSS MONTHS



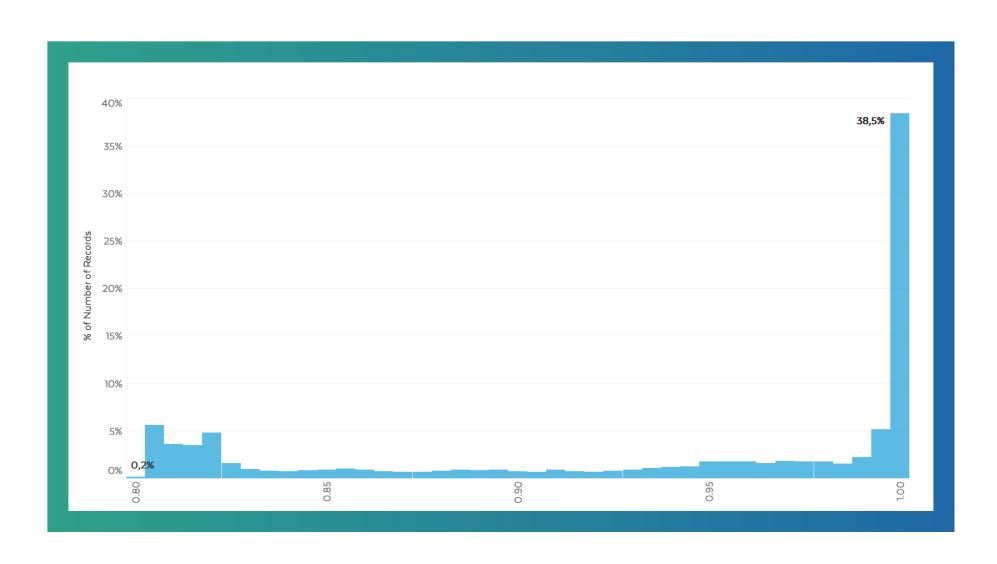
### **BLOCKED USERS**



### **SPAMMERS BY COUNTRY**



## HISTOGRAM OF ACTIVITY BASED MODEL CONFIDENCE VALUES



## THANKS

Say no to spam!
Twitter: @jdiossantos

LOVOO Engineering: @LOVOOEng